



## **The Opportunity**

Competition #2526-OC-FP-12

### **Permanent Faculty, School of Craft and Emerging Media – Object Design and Digital Fabrication**

The School of Craft and Emerging Media at Alberta University of the Arts invites applications for a permanent faculty position at the rank of **Assistant Professor, Object Design and Digital Fabrication** starting August 2026.

Assignment of academic rank will be commensurate with educational credentials, teaching, and professional experience, as well as the candidate's record of research and creative activities.

### **About the School of Craft and Emerging Media (SCEM) at AUArts**

Undergraduates in the School of Craft and Emerging Media (SCEM) pursue a 4-year Bachelor of Fine Arts in Studio Art. AUArts offers Object Design and Digital Fabrication (OBDF) students a rigorous studio education in established and emerging skill sets and 3D modeling and fabrication technologies. OBDF curriculum is highly complementary to other BDes and BFA disciplines. BFA students specializing in OBDF have the option of combining their OBDF concentration with another from one of more than a dozen areas of study including Fibre, Glass, Jewellery & Metals, Media Arts, Ceramics, Painting, Drawing, Sculpture, Print Media, Photography, Animation and others. BDes students specializing in Advertising and Graphic Design or Illustration and Character Design frequently supplement their learning with OBDF electives. SCEM also anchors the AUArts MFA in Craft Media, a rigorous 20-month graduate program established in 2015.

AUArts is committed to reducing barriers and building an equitable, accessible and inclusive community of respect.

As a part of our team, you will work closely with colleagues from a diversity of academic and studio disciplines and contribute to an interdisciplinary and collaborative environment committed to developing new and innovative curriculum.

## **Responsibilities**

The successful candidate will:

- Teach introductory and advanced courses in their area(s) of expertise
- Pursue an active creative and scholarly research agenda
- Participate in university governance activities
- Design and revise curriculum to address changes in the field and emerging opportunities

## **Qualifications**

The following qualifications have been determined to promote likelihood of success in the role. In alignment with the principles of inclusion, individuals with an alternative equivalent qualification may be considered.

- A terminal degree in a related field (PhD, MDes, or MFA)
- Demonstrated experience teaching at the post-secondary level
- Evidence of an active creative and scholarly practice
- Demonstrated technical skill and theoretical currency in object design and digital fabrication
- Demonstrated commitment to principles of diversity, equity, and inclusion in teaching and curriculum development, and in academic life
- Demonstrated ability to work in and/or in collaboration with other creative disciplines is an asset

## **Compensation:**

Compensation is commensurate with skills and experience, and follows the AUArts Faculty Association (AUAFA) Collective Agreement under Salary Schedule A for Assistant Professors.

## **How to Apply**

Applications must be submitted as a single PDF document and should address the candidate's expertise in the areas of teaching, research, and professional practice; and include:

- A cover letter
- A current curriculum vitae (CV)
- A statement of planned research/creative activity (1-page)
- A statement of pedagogy (1-page)
- Two sample syllabi
- Two sample assignments
- A portfolio of up to 10 images of recent work. Links to websites are encouraged.

Please visit our [Application FAQ's](#) page to ensure your application is complete prior to submission.

**The deadline to apply is January 18, 2026. Review of applications will begin January 31, 2026.** While we thank all candidates for their interest, only applicants selected for an interview will be contacted.